

Newspaper Editor Game

The next game is the Newspaper Editor Game. The purpose of this game is to identify the key messages in a narrative, label them with a headline, and then work through a process of grouping similar headlines together.

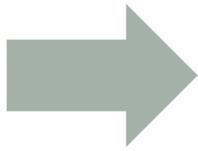
Materials

- Printed copies of Photovoice narratives
- Pens/marker/highlighters
- White notecards
- Colored notecards
- Tape



Process

1. Tell participants that they are newspaper editors and their job is to create headlines to share the key messages from the Photovoice narratives the group created.
2. Work on one narrative together as a large group to demonstrate the process.
 - a. Ask participants to identify important messages and suggest headlines.
3. Participants work individually on the same narrative to identify key messages by underlining them and giving them a headline.
 - a. Headlines are written on white notecards and labeled with photo ID number.
4. Next participants work on different posts individually to identify key messages and create headlines.
 - a. Headlines are written on white notecards and labeled with photo ID number.
5. Participants work in small groups to share the headlines they created and sort those headlines together, labeling the piles with 'mega headlines'.
 - a. Mega Headlines are written on colored notecards and labeled with group number/name.
6. Once all mega headlines are created, they are taped to the wall with the group of headlines in a column below them (see picture above).

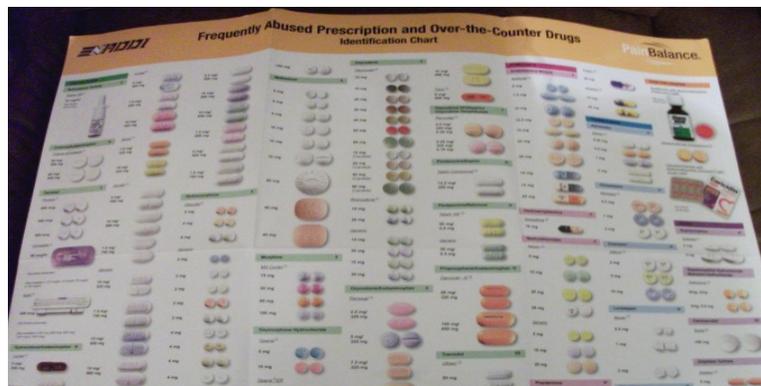


EXAMPLE: NEWSPAPER EDITOR GAME

This is an example of a Photovoice narrative from the NYLI project in West Virginia that engaged youth in a year long leadership training program. One of the framing questions youth were asked was, *What problems/challenges do youth face in your community?* Below is a photo and a selection of the accompanying narrative from one of the youth participants.

Identifying Key Messages

The first part of the Newspaper Editor Game asks participants to identify important messages in the narratives. Here, you can see that key messages are underlined in the narrative.



“Drugs are a big problem in my community that teens face. Some teens have mom and dad or other family members that are doing drugs in front of them...Also, if our community had a place for these teens to go to deal with their drug problem in our county maybe our county would be a better place....”

TRAINING TIP

It’s helpful to work through an example narrative as a large group before participants work independently. Share a post on a projector and ask participants to point out the key messages that should be underlined. Suggest any key messages that they may have missed.

TRAINING TIP

After participants have identified the key messages, ask for headline suggestions. Offer feedback on the headlines to model what you are looking for. Write those headlines on a notecard and label them so participants can see what their final cards should look like.

Creating Headlines

The next part of the Newspaper Editor Game is to create headlines for the key messages that were identified in the narratives. Below are a number of example headlines (not all from this narrative, but from similar stories) that were created by the youth in the West Virginia project.

Text from Blog Post	Headline
“Drugs are a big problem in my community that teens face.”	Little pills in my community: BIG problem
“mom and dad or other family members that are doing drugs in front of them”	Family pill day kills: mom, dad, and family all do drugs together
“if our community had a place for these teens to go to deal with their drug problem in our county maybe our county would be a better place”	Lets get teen rehab for our Rx issues

Below are several headlines that emerged from coding multiple blog posts on Rx Drugs.



Creating Mega Headlines

Once all of the headlines have been created, participants work in their small groups to share their headlines and group similar ideas together (just like they did in the candy sorting game). These groups are then named with a Mega Headline that encompasses all of the ideas from the original Headlines. Below is an example of sorted Headlines (green cards) with their corresponding Mega Headlines (blue cards).



TRAINING TIP

One way to have participants share their individual headlines with their small groups is to pose a prompt question (e.g. which one is the most important for your community to hear?), and have them share one card, sorting similar ideas together and then asking for headlines that have different ideas and sorting those cards into new piles.